

SEQUASSEN ALUMNI ASSOCIATION

Sequassen Weekend Getaway

PROGRAM GUIDE

Friday, September 25 - Sunday, September 27, 2026

Open to Sequassen Alumni Association members and all guests age 18 or older

1. Overview & Eligibility

Welcome, and thank you for joining this year's Sequassen Weekend Getaway! This guide is your single reference for the full run of events, including arrivals, activities, meals, logistics, and closeout, so that everyone is working from the same playbook.

Who This Event Is For

Sequassen Weekend Getaway is open to:

- All members of the Sequassen Alumni Association
- Any guest age 18 or older, whether or not they are an alumni member

Please confirm age/membership at check-in.

Weekend at a Glance

Day	Key Focus
Friday	Evening arrival & check-in kickoff campfire & cracker barrel
Saturday	Full day of competitions and activities lunch cookout Awards Ceremony Dinner Campfire
Sunday	Checkout and departure — no programmed activities

2. Friday Schedule

Time	Activity	Location
6:00 PM	Guest arrival & check-in	Main Parking Lot
6:00 – 7:00 PM	Check-in and gear shuttles running	Main Parking Lot
7:15 PM	Kickoff campfire & cracker barrel	Amphitheater

Program Notes

- This is the only programmed block on Friday evening — no other Friday activities are scheduled.
- The campfire will be open to anyone that would like to share any skits or songs.
- Refreshments will be ready and staffed at the Amphitheater around 7:15 PM.

3. Saturday Schedule

Morning Arrival

Time	Activity	Location
8:30 AM	Arrival & check-in for one-day guests	Main Parking Lot

Event Window 1 — 9:00 AM to 12:15 PM

The following categories run throughout the morning window. Range and Target Activities aka Shooting Sports, C.O.P.E./Climbing, and Misc. activities run all day (both windows); Sports events below are morning-only.

Range and Target Activities aka Shooting Sports (All Day)

Event	Format	Entry Fee	Rules Summary
Clout & Trap Archery	Teams up to 4	\$40 per team	Clout: 5 shots per archer - shoot at target (hit=3 points, near miss ≤6"=2 points, ≤1ft=1 points, farther=0 points). Trap: 5 shots per archer at machine-launched target (hit=5 points, miss=0 points).
Rifle Competition	Teams up to 4	\$40 per team	10 shots per shooter (40 total for full teams); team total score determines the winner.
Shotgun Competition	Teams up to 4	\$50 per team	5 shots per shooter at a clay from the shed; 1 point per hit, 0 per miss.

Sports Events (Morning)

Event	Format	Entry Fee	Rules Summary
Pickleball	1–2 players/team	Free	Standard rules, bracket elimination, 9:00 AM start.
Volleyball	3–6 players/team	Free	Standard rules, bracket elimination, 10:00 AM start.

C.O.P.E. & Climbing (All Day)

Event	Format	Entry Fee	Rules Summary
Climb & Zipline	Individual	\$15 All-Day Pass	Zipline Free climb Speed option: fastest time from base to top of tower wins.

Misc. Activities (All Day)

Event	Format	Entry Fee	Rules Summary
Scoutcraft Buildathon	Open / drop-in	Free	Current and former camp staff lead a build project at Aspermont.
Lawn Games	Open / drop-in	Free	Assorted games set up on Clark Field.

Morning events end at 12:15 PM.

Lunch & Siesta — 12:30 – 2:00 PM

- 12:30 – 1:30 PM: Burgers and hot dogs served at the Waterfront for all guests.
- 1:30 PM: Waterfront closes for cleanup; staff prep for the second activity window.

Event Window 2 — 2:00 PM to 6:00 PM

Shooting Sports, C.O.P.E./Climbing, and Misc. categories repeat from the morning (same rules and pricing — see above). Afternoon-only sports below.

Sports Events (Afternoon)

Event	Format	Entry Fee	Rules Summary
Basketball	3v3 or H-O-R-S-E (TBD by turnout)	Free	3v3: first to 21, win by 1s & 2s. H-O-R-S-E: standard shot-matching rules.
Disc Golf	Groups of 2–4 (solo scoring)	\$10 per group (2–4)	All 18 holes, standard disc golf rules; players keep honest score and hold each other accountable.

All events end at 6:00 PM.

Evening

Time	Activity	Location
6:00 – 6:30 PM	Free time	—
6:30 PM	Award Ceremony — trophies/prizes for all event winners	Clark Field
7:00 PM	Dinner (Pine Grove / Pisani Pavilion, or Dining Hall as weather backup)	Pine Grove / Pisani Pavilion
Immediately after dinner	Checkout for Saturday only visitors and Friday-only overnights + gear shuttle; campfire for guests staying Saturday night	Campfire site

4. Sunday Schedule

Time	Activity
8:30 AM	Checkout begins for all remaining guests — coffee and donuts available
10:30 AM	All guests must be off site — site cleanup begins

There are no programmed activities on Sunday. This day is checkout only.

5. Logistics Quick Reference

Check-In

- Friday: 6:00 – 7:00 PM at the Main Parking Lot, with gear shuttles running.
- Saturday: 8:30 AM at the Main Parking Lot for one-day guests.

Meals

- Saturday lunch: Burgers and hot dogs, Waterfront, 12:30 – 1:30 PM.
- Saturday dinner: Pine Grove / Pisani Pavilion (weather backup: Dining Hall), immediately following the Award Ceremony.
- Sunday: Coffee and donuts available during checkout.

Checkout Windows

- Saturday night, post-dinner: for guests Saturday only visitors and guests who stayed Friday only and are not continuing to Saturday night.
- Sunday, 8:30 – 10:30 AM: full checkout for all remaining guests. Camp must be fully clear by 10:30 AM.

Entry Fees at a Glance

Activity	Fee
Clout & Trap Archery	\$40 per team (up to 4)
Rifle	\$40 per team (up to 4)
Shotgun	\$50 per team (up to 4)
Pickleball	Free per person
Volleyball	Free per team (3–6)
Basketball	Free
Disc Golf	\$10 per group (2–4)
Climbing/Zipline	\$15 per person all day
Scoutcraft Buildathon	Free
Lawn Games	Free